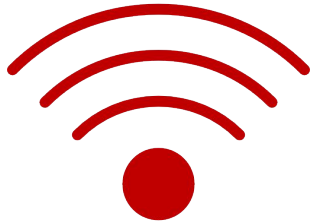


# Sharing with Parents on Cyber Wellness



# Outline of Presentation

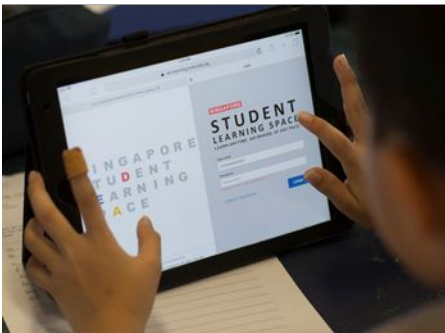
- Harnessing Technology for Learning
- Cyber Trends and Issues
- MOE's Cyber Wellness Education
- Parents as Partners



# Harnessing Technology for Learning

# Harnessing Technology for Learning

## Active Learning with Technology



Easy access to information

Learn anytime & anywhere

Learning collaboratively

Greater personalisation  
of learning

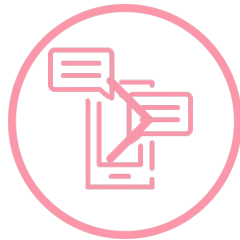


# Cyber Trends and Issues

# Needs of Our Youths

## Learning and enjoying leisure

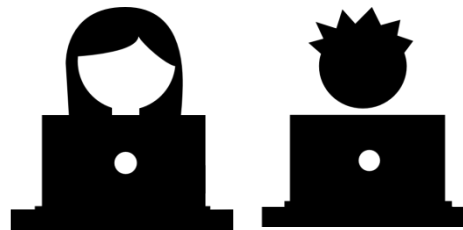
### Developing social identity



### Crafting online persona



### Exploring sexual identity



### Establishing social validation



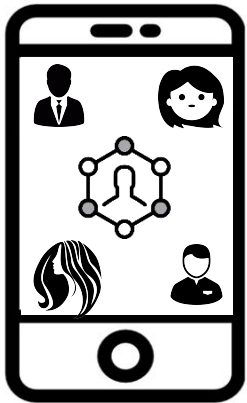
Shek, D.T., Sun, R.C., & Yu, L. (2013). *Internet addiction*. In *Neuroscience in the 21<sup>st</sup> century*. Springer New York.

Wallace, P. (2014). *Internet addiction disorder and youth*. *EMBO reports*, 15(1), 12-16.

Wright, David. (2016). Is internet safety in school fit for purpose? *Paper presented at the 10<sup>th</sup> International Conference on Keeping Children and Young People Safe Online, Warsaw, Poland*. Abstract retrieved from [http://www.saferinternet.pl/images/artykuly/XMK/10th\\_International\\_Conference-materials.pdf](http://www.saferinternet.pl/images/artykuly/XMK/10th_International_Conference-materials.pdf)

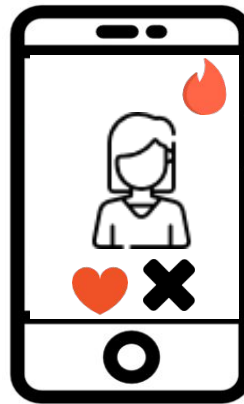
# Social Media Use Among Youths

## Social Networking Apps



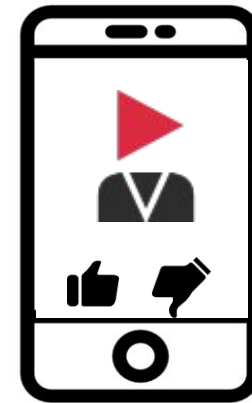
*e.g. Facebook, Twitter*

## Dating Apps



*e.g. Tinder, Coffee Meets Bagel*

## Photo/Video-sharing Apps



*e.g. YouTube, Instagram*

# Social Media Use Among Youths

## Ephemeral/Anonymous Messaging Apps



*e.g. Snapchat, Telegram, Whisper, Yik Yak*

## Games Apps



*e.g. DOTA 2, League of Legends, Minecraft*

## Online Shopping Apps



*e.g. Carousell, Qo10*



# Cyber Issues



## SINGAPORE NEWS

**Backlash grows on Star wars video game 'loot boxes'**



<https://www.channelnewsasia.com/news/technology/backlash-grows-on-star-wars-video-game-loot-boxes-9454676>

**Thriving rather than surviving: Teaching students how to spot fake news**



<https://www.channelnewsasia.com/news/singapore/thriving-rather-than-surviving-teaching-students-how-to-spot-9960656>

**Tighter laws against cyberbullying?**



<https://www.channelnewsasia.com/news/singapore/tighter-laws-against-cyberbullying-8362138>

**Flirting with danger: Singapore teens on Tinder**

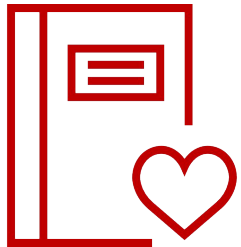


<https://www.channelnewsasia.com/news/singapore/flirting-with-danger-singapore-teens-on-tinder-7952876>

# Cyber Issues

While technology offers value, it may bring some potential risks such as:

- Cyber bullying
- Excessive internet use
- Danger with online contact
- Accessing inappropriate online content
- Online grooming and scams
- Fake news



# MOE's Cyber Wellness Education

# Cyber Wellness Key Messages

1. ICT is an integral part of the learning environment
2. Cyber Wellness Education anchored on three CW principles



These principles will anchor a child's well-being in cyberspace as they can make careful and well-considered decisions.

# MOE's Cyber Wellness Education

MOE's Cyber Wellness Education comprises the following components to reinforce the importance of Cyber Wellness and its messages.





# Parents as Partners

# Reinforcing Cyber Wellness at Home

Parents could set a good example at home in the use of technology and play an active role in guiding your children to navigate in cyberspace.

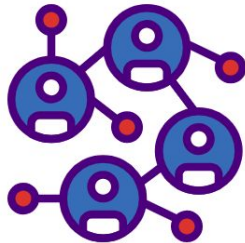
- Show your children how to be safe, responsible and respectful online. The values that guide everyday interactions are applicable online.
- Practise asking for consent before posting photos, videos, and details online (including your children's).
- Be mindful of your digital media use (or over-use).

# Reinforcing Cyber Wellness at Home



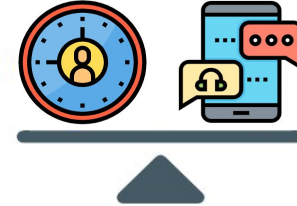
## Learn from each other, grow together

Learn about what your children like to do online and let them share with you about tech use. Highlight how to use technology wisely and responsibly.



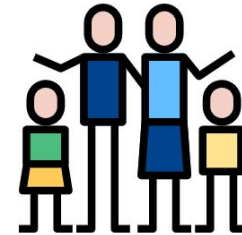
## Make it social, engage together

Turn online activities into time for bonding (e.g. co-view an online video, discuss an online blog post, play an online game together).



## Manage digital diet and digital nutrition

Guide your children to monitor their time spent online (digital diet) and make better, 'healthy' choices about their activities online (digital nutrition).



## Get involved or be left out

Don't be too critical of your children's online exploration. Get involved so that you are not the last one to know.



# How can Parents Help?



**MODEL & GUIDE  
RESPECTFUL, RESPONSIBLE  
& HEALTHY MEDIA USE**



**TALK OPENLY WITH YOUR  
CHILD ON HIS MEDIA USE**



**SET PARENTAL CONTROLS  
AND FAMILY GUIDELINES**



**TEACH CHILD TO BE CAREFUL  
WITH DIGITAL FOOTPRINTS**

# Resources



## **Ministry of Education**

Check out MOE's Cyber Wellness Portal for tips and resources for parents  
[ictconnection.moe.edu.sg/cyber-wellness/for-parents](https://ictconnection.moe.edu.sg/cyber-wellness/for-parents)



## **Media Literacy Council – Better Internet Campaign**

MLC has developed resources for parents, providing useful insights and tips on parenting in the digital age.

[betterinternet.sg](https://betterinternet.sg)



## **National Library Board – S.U.R.E. Campaign**

An initiative by the NLB, the S.U.R.E. campaign to promote the importance of information searching and discernment.

[nlb.gov.sg/sure/](https://nlb.gov.sg/sure/)



## **Cyber Security Awareness Alliance**

Information and tips provided by Cyber Security Awareness Alliance on cyberthreats.

[csa.gov.sg/gosafeonline/go-safe-for-me/for-parents](https://csa.gov.sg/gosafeonline/go-safe-for-me/for-parents)

# Every Parent A Supportive Partner

